

MISSION ALPHA

MARINES

Target a Room. Interact

ALIENS

Target 3 Door pieces. Destroy

PREDATORS

Gain 5 Frags.

©FOX

MISSION BETA

MARINES

Target a Room. Interact and Carry back to starting position.

ALIENS

Target a Tile. Interact.

PREDATORS

Gain 3 Trophies

©FOX

MISSION DELTA

MARINES

Target Rooms. Interact and Carry back to starting position.

ALIENS

Target Tiles. Interact.

PREDATORS

Target Rooms. Interact.

©FOX

MISSION EPSILON

MARINES

Target a Tile. Interact.

ALIENS

Target Tiles. Interact and Carry back to starting position.

PREDATORS

Target a Tile. Interact and Carry back to starting position.

©FOX

MISSION ETA

MARINES

Target Tiles. Interact.

ALIENS

Target Rooms. Deliver.

PREDATORS

Target a Tile. Deliver.

©FOX

MISSION GAMMA

MARINES

Target Rooms. Interact.

ALIENS

Target a Tile. Interact and Carry back to starting position.

PREDATORS

Target a Room. Interact

©FOX

MISSION IOTA

MARINES

Target a Room. Deliver.

ALIENS

Target Tiles. Deliver.

PREDATORS

Target a Room. Damage.

©FOX

MISSION KAPPA

MARINES

Target Rooms. Deliver.

ALIENS

Target a Room. Damage.

PREDATORS

Target Rooms. Damage.

©FOX

MISSION LAMBDA

MARINES

Target a Tile. Deliver.

ALIENS

Target Rooms. Damage.

PREDATORS

Target a Room. Interact and Carry back to starting position.

©FOX

MISSION MU

MARINES

Target Tiles. Deliver.

ALIENS

Target a Tile. Damage.

PREDATORS

Target Rooms. Interact and Carry back to starting position.

©FOX

MISSION NU

MARINES

Target 3 Air Vent Tiles. Remove Tiles.

ALIENS

Target Tiles. Damage.

PREDATORS

Target a Room. Deliver.

©FOX

MISSION OMICRON

MARINES

Target Rooms. Damage.

ALIENS

Target Rooms. Interact.

PREDATORS

Target a Tile. Damage.

©FOX

MISSION PI

MARINES

Target a Tile. Damage.

ALIENS

Gain 3 Trophies.

PREDATORS

Target Tiles. Damage.

©FOX

MISSION RHO

MARINES

Target Tiles. Damage.

ALIENS

Gain 5 Frags.

PREDATORS

Target a Tile. Evacuate.

©FOX

MISSION SIGMA

MARINES

Target a Tile. Evacuate.

ALIENS

Target a Room. Interact and Carry back to starting position.

PREDATORS

Target a Room. Evacuate.

©FOX

MISSION TAU

MARINES

Target a Room. Evacuate.

ALIENS

Target Rooms. Interact and Carry back to starting position.

PREDATORS

Get 5 Frags.

©FOX

MISSION THETA

MARINES

Target Tiles. Interact and Carry back to starting position.

ALIENS

Target a Tile. Deliver.

PREDATORS

Target Tiles. Deliver.

©FOX

MISSION HI

MARINES

Target a Room. Damage.

ALIENS

Target a Room. Interact.

PREDATORS

Target Rooms. Deliver.

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MISSION YPSILON

MARINES

Gain 5 Frags.

ALIENS

Gain 5 Frags.

PREDATORS

Get 3 Trophies.

©FOX

MISSION ZETA

MARINES

Target a Tile. Interact and Carry
back to starting position.

ALIENS

Target a Room. Deliver.

PREDATORS

Target Tiles. Interact and Carry
back to starting position.

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