## T-32 WOLFCLAW JBT

The Bauhaus T–32 Junior Battle Tank, also known as the Wolfclaw, is a staple in the armies deployed to fight in dense flora-infested terrain. Its primary function is to provide artillery support for front line troops with its imposing triple-barreled main cannon. The Synchronized Steiner Industries 3CHE–65 turret can fire three shells in succession to pepper an area, or all three at once, resulting in a conflagration that causes any survivors to bury their heads into the dirt. On their homeworld, the Venusian Rangers often hop onto the rear of the tank and use its deadly front-mounted cutting blade to clear a path through the jungle, before leaping off and disappearing into the underbrush.

STATISTICS											
SP CO	C/DEF	RS	WP	LD	BODY A/W	WPNS A/W	Drive System A/W	ENG A/W	A-REAR	SZ	PTS
6	-/-	13	14	16	28/4	27/3	27/3	27/3	-4	4	100

TYPE: Light Vehicle, Tank, No Base

**COHERENCY: 12"** 

**DEPLOYMENT OPTIONS:** Regular **SQUAD COMPOSITION:** 1–2 Wolfclaws

**EQUIPMENT:** Synchronized Steiner Industries 3CHE-65, Bergstahl Stonecleaver LMG, Composite Armoured Hull

**SQUAD OPTIONS:** None





**ABILITIES:** "Mancutter" Clearing Blade, Ranger, Sondereinsatzkommando

"Mancutter" Clearing Blade: Any Difficult Terrain that is 3"x3"x3" or smaller that this model moves through may be removed from the game. Ramming actions add ST(+4) to the autohit against the target model.

**Sondereinsatzkommando:** Each model may be used as an Open Transport (5) for Venusian Rangers. This does not make this model a Transport Type. Venusian Rangers may Embark for AP(0) and the Wolfclaw may disembark Venusian Rangers for AP(0).