

MISSION "UP CLOSE AND PERSONAL"

We have long lost contact with Patrol Charlie, and intel was that they were all KIA near a Xenos nest. Two hours ago, the personal camera of one of the troopers activated, and we learned from the visual feed that at least two Marines are out there, right in the middle of a hatchery. No man is left behind on my watch. I've sat behind screens long enough; Marines, gear up and burn some aliens!

Briefing:

Marines:

You heard the man. You'd be praying for the cavalry if that was you over there, wouldn't you Private? Well, eat your grass and saddle up, 'cause you're the cavalry now son.

Aliens:

The Hive is besieged on all sides. Breach the walls to flee to the next level and save the eggs!

Predators:

The hunt is on, brothers. The prey moves, and prime targets have appeared; a Royal Guard has been tracked, away from the Queen's presence! Bring glory to the clan, catch the targets and leave our mark in their midst!

Victory Conditions:

Marines:

- Reach the Hibernation Chamber and perform an Interact Action. Remove one Marine Mission Objective Token, and place in the Hibernation Chamber one Marine Model armed with a Smartgun or Flamethrower, with an Activation Token. Once both tokens are removed, this objective is complete.
- Gain 7 Frags

Aliens:

- Reach any 3 Eggs (Alien Mission Objective Tokens) and rescue them. Use Carrying a Token and Deliver to Vents Mission Special Rules.
- Destroy the Armory or the Engine Room. Use Damaging a Room Mission Special Rule.

Predators:

- Reach the Hibernation Room and spend an Interact Action to carve the Clan's mark.
- Kill the Captain or the Royal Guard. If both are casualties already, instead gain 5 Trophies. *Designer's note: If using the Advanced Rules to make up your own force, this objective instead becomes: Kill either HQ Model from the Marine or Alien Faction. If both are casualties already, instead gain 5 Trophies.*

